

HANDLE/
ROLE/

ABILITY#

CYBERPUNK
R E D

INT

REF

DEX

TECH

COOL

WILL

LUCK

MOVE

BODY

EMP

Awareness					Education					Social				
MOD	LVL	STAT	BASE		MOD	LVL	STAT	BASE		MOD	LVL	STAT	BASE	
Concentration					Library_Search					Interrogation				
Conceal/Reveal_Object					Local_Expert					Persuasion				
Lip_Reading					Your_Home					Personal_Grooming				
Perception										Streetwise				
Tracking										Trading				
Body					Science					Wardrobe_&_Style				
Athletics										Technique				
Contortionist										Air_Vehicle_Tech				
Dance					Tactics					Basic_Tech				
Endurance					Wilderness_Survival					Cybertech				
Resist_Torture/Drugs					Fighting					Demolitions				
Stealth					Brawling					Electr./Security_Tech				
Control					Evasion					First_Aid				
Drive_Land_Vehicle					Martial_Arts					Forgery				
Pilot_Air_Vehicle										Land_Vehicle_Tech				
Pilot_Sea_Vehicle										Paint/Draw/Sculpt				
Riding					Melee_Weapon					Paramedic				
Education					Performance					Photography/Film				
Accounting					Acting					Pick_Lock				
Animal_Handling					Play_Instrument					Pick_Pocket				
Bureaucracy										Sea_Vehicle_Tech				
Business										Weapontech				
Composition					Ranged_Weapons					Custom Skills				
Criminology					Archery									
Cryptography					Autofire									
Deduction					Handgun									
Education					Heavy_Weapons									
Gamble					Shoulder_Arms									
Language					Social									
Streetslang					Bribery									
					Conversation									
					Human_Perception									

WEAPONS				DMG	Ammo	ROF	Notes

ARMOR			SP	Penalty	SP			SP	Penalty
Head					Head				
Body					Body				
Shield					Shield				

Max	HIT_POINTS		Now
Seriously Wounded	-2	Critical_Wounds	
Death Save			
Additions			

HANDLE/
ALIASES/

CYBERPUNK
R E D

LIFEPATH

Cultural_Origins

Personality

Clothes_and_Hair_Style

What_you_value_most

Feelings_about_People

Most_valued_Person

Most_valued_Possession

Family_Background

Childhood_Environment

Family_Crisis

Life_Goals

Tragic_Love_Affairs

KEEPERS_AND_CAREER

Friends

Enemies

Why?

What_can_they_throw_at_You?

Role-specific_Lifepath

Reputation_and_Events

Improvement

MY_STUFF

Housing

Rent

Lifestyle

Fashion

Gear

Cash

HANDLE/
HUMANITY#

TOTAL_LOSS#



CYBERWARE

Neural_Link

Cybereye

R

Cybereye

L

Cyberaudio Suite

Cyber- arm hand

R

Cyber- arm hand

L

Internal

Cyber- leg foot

R

Cyber- leg foot

L

External

Fashionware

Borgware

CYBERDECK

Prg Slots

Hdw Slots

Uni Slots

Programs/Hardware

ATK DEF REZ Class

Programs/Hardware

ATK DEF REZ Class